**Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Programming II**

**Lab Exercise 6.6.2022 – 6.10.2022**

1. Implement this game.

A picture containing graphical user interface

Description automatically generated

Play the game 1000 times and determine the average number of turns to win the game.

1. Modify the four programs in the Starter Code Folder (BraillePrint, MorseCode, Security, SpinCycle) to be Windows Applications in lieu of Console Applications.
2. Implement The MorseCode application in hardware using Arduino.